

The Resolution Function Problem for TOF-GISANS

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Overview

- Reflectometry : Q_z
- GISANS : Q_y
- Depth resolution ?
- Implementation

Resolution function for specular reflectometry

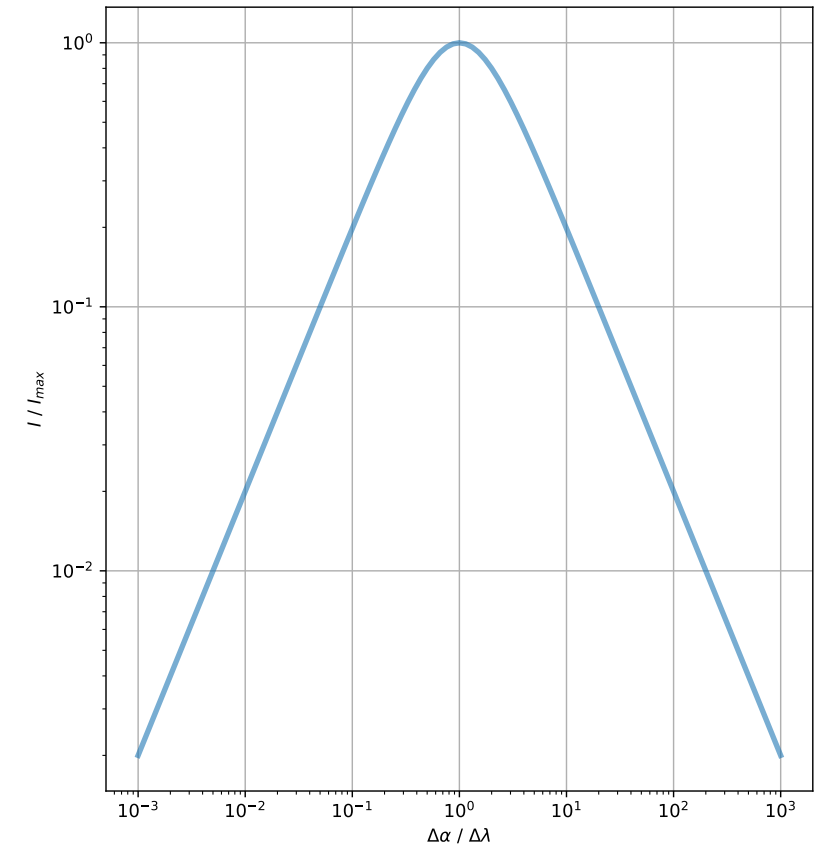
$$\frac{\Delta Q_z}{Q_z} = \sqrt{\left(\frac{\Delta \alpha_i}{\alpha_i}\right)^2 + \left(\frac{\Delta \lambda}{\lambda}\right)^2}$$

$$I \propto \Delta \alpha_i \Delta \lambda$$

Maximized intensity when:

$$\frac{\Delta \alpha_i}{\alpha_i} = \frac{\Delta \lambda}{\lambda}$$

- at 0.5° , with $10m$ collimation and $10\% \Delta \theta$, footprint = 1000 mm
 \Rightarrow Reflectometry is **divergence starved**
 \Rightarrow "we wish to overilluminate !" (bad idea)



For GISANS

$$I \propto \Delta\alpha_i \Delta\Psi_i \Delta\lambda$$

$$\left(\frac{\Delta Q_z}{Q_z}\right)^2 = \frac{(\Delta\alpha_i)^2 + (\Delta\alpha_f)^2}{(\alpha_i + \alpha_f)^2} + \left(\frac{\Delta\lambda}{\lambda}\right)^2$$

$$\left(\frac{\Delta Q_y}{Q_y}\right)^2 = \frac{(\Delta\psi_i)^2 + (\Delta\psi_f)^2}{(\psi_i - \psi_f)^2} + \left(\frac{\Delta\lambda}{\lambda}\right)^2$$

Close to in-plane forward scattering $\Delta Q_y/Q_y$ diverges, but ΔQ_y is finite:

$$(\Delta Q_y)^2 = k^2 [(\Delta\Psi_i)^2 + (\Delta\Psi_f)^2] + \left(\frac{Q_y \Delta\lambda}{\lambda}\right)^2$$

which becomes function of only the divergence at very low Q_y

Divergence starvation?

- Vertically just as bad as reflectometry :
 - sample acts like a virtual slit
 - optimal divergence not reachable
- Horizontally, not as bad as Vertically:
 - footprint effect much less severe

Long tails of the distribution functions of $(\alpha_i, \Psi_i, \lambda)$ are important:

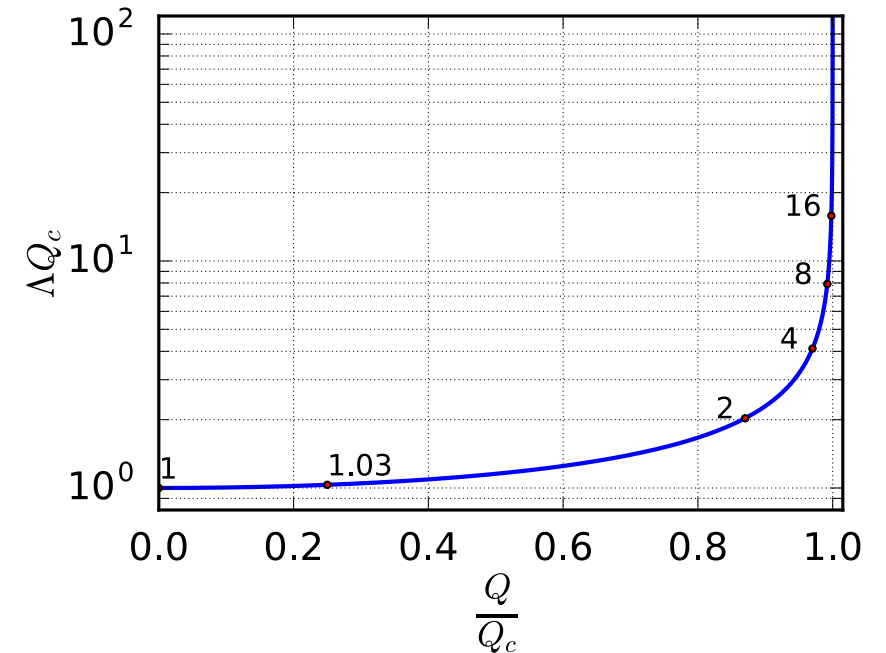
Penetration depth catastrophe:

$$\Lambda|_{\alpha_c} \rightarrow \infty : \text{tails kill the depth-sensitivity}$$

Coupling to DWBA intensity:

$$\left(\frac{d\sigma}{d\Omega}\right) \propto |T(\alpha_i)|^2 \cdot |S(Q_y, Q_z)|^2 \cdot |T(\alpha_f)|^2$$

$$\left.\frac{d|T|^2}{d\alpha}\right|_{\alpha_c} \rightarrow \infty : \text{tails smear the Yoneda enhancement}$$

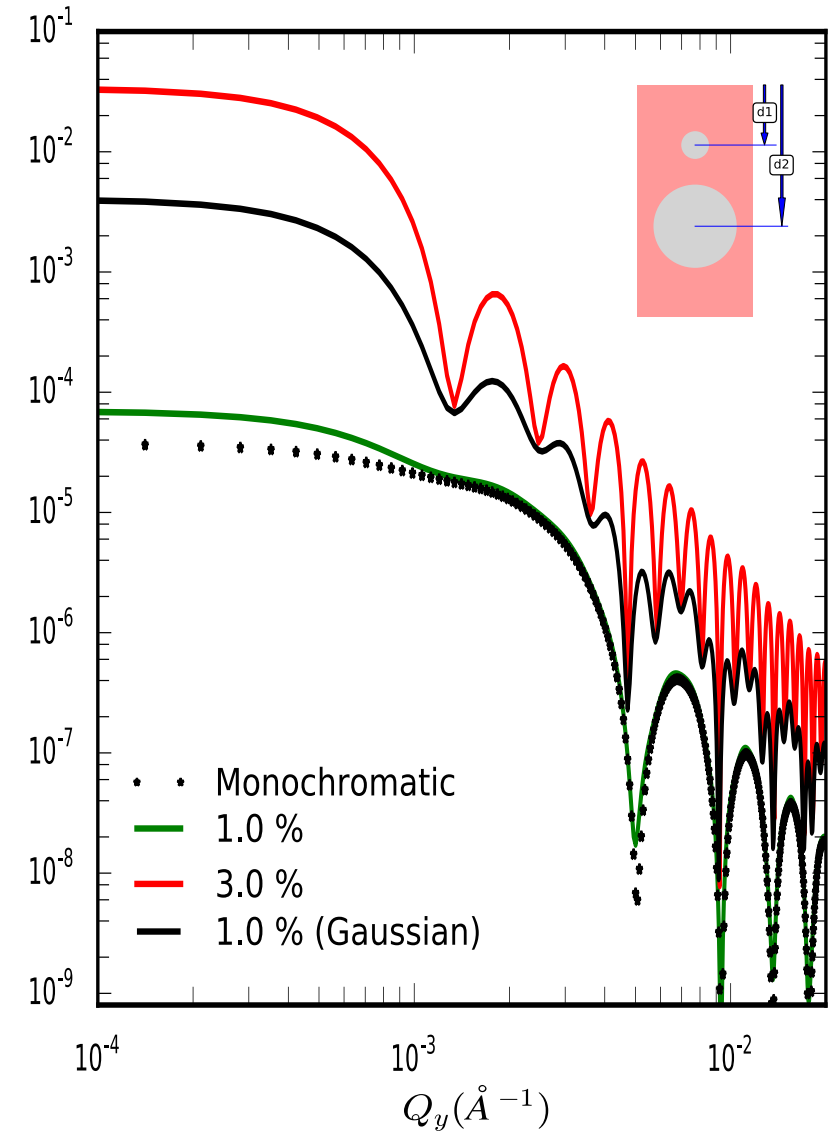
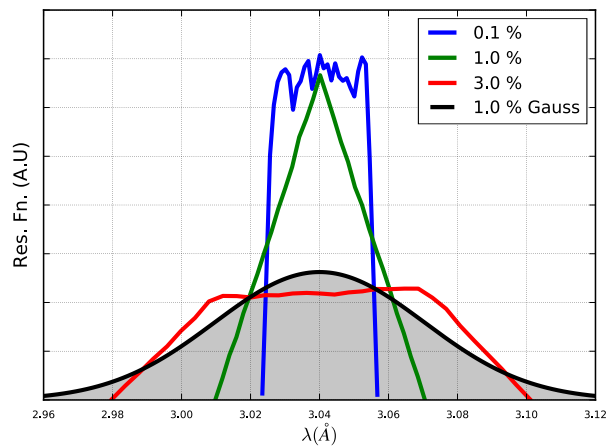


What are the Constraints?

- Vertically very strong! We need to resolve angle *wrt* α_c !
- Horizontally often less stringent (except at very lowest Q_y)

Some practical consequence:

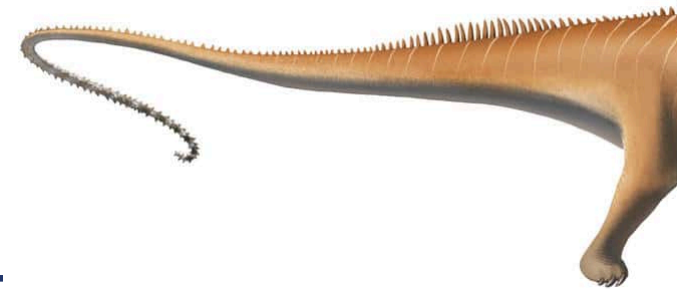
- TOF binning shapes $\Delta\lambda(\lambda)$ (exple for 1% chopper)
- Gaussian should not be *assumed*



- For TOF: gravitation effect is important
 - $\alpha_i = \alpha_i(\lambda)$
 - $\Delta\lambda$ creates additional divergence
 - footprint / overillumination strongly affected: might truncate your divergence *tails*
- Path length differences couple divergence with wavelength: significant when highest λ resolution is desired
 - At $\sim 5^\circ$ scatt angle, the sample to pixel distance has to replace SDD for 1% TOF resolution.
 - Chopping time, moderator geometry become relevant.
- For large samples, uniformity becomes a (more) serious issue
- The optimal Intensity/Resolution tradeoff is not straightforward
- Simulations need higher resolution where $I_0(\lambda)$ varies strongly, do not assume your bins are filled uniformly

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tails...



Implementation of the Resolution Function

Analytical models are not good enough / convenient here:

⇒ MC sampling over fine $(\alpha_i, \Psi_i, \lambda)$ grid

Either:

- Very good *McStas* model (but, is "good enough" achievable?)

Or:

- Actual high resolution beam diagnostics (*TimePix* camera!)
- *TimePix* from various configurations can be used to train a ML model of the instrument
- Cheap validity check with "standard" samples (*Si, Ti/Ni* nanostructures) can then be used to infer $\Delta Q/Q$ without new *TimePix* acquisition



Implication for fitting

BornAgain simulation is the bottleneck:

direct evaluation of all the MC simulated rays not practical (*ms* to *s* per incident neutron)

⇒ Lookup table for $\frac{d\sigma}{d\Omega}(\alpha_f, \Psi_f | \alpha_i, \Psi_i, \lambda)$

- 1 sample structure needs typ. 125000 pixels from *BornAgain*
- $50_\lambda \times 50_\alpha \times 50_\Psi \times 200_{xpix} \times 200_{ypix} = 5 \times 10^9 \text{ floats} \approx 20GB$ at float32

⇒ mitigation?

- sparser lookup along ψ_i (slower variation of the cross section, no nasty effects as for α_i)
- Fit over a sparse grid of cuts first (multiple coupled 1D fits)
- Complement the lookup with a surrogate model (neural network or Gaussian process)...

it needs to be built...

Questions ?

